

Inno3D GeForce GTX 1650 Twin X2 OC V3

**Artikel
Herstellernummer**
Inno3D

242138
N16502-04D6X-171330N



Zusammenfassung

Inno3D GeForce GTX 1650 Twin X2 OC V3, GeForce GTX 1650, 4 GB, GDDR6, 128 bit, 7680 x 4320 pixels, PCI Express x16 3.0

Inno3D GeForce GTX 1650 Twin X2 OC V3. Graphics processor family: NVIDIA, Graphics processor: GeForce GTX 1650, Processor frequency: 1485 MHz. Discrete graphics card memory: 4 GB, Graphics card memory type: GDDR6, Memory bus: 128 bit. Maximum resolution: 7680 x 4320 pixels. DirectX version: 12 Ultimate, OpenGL version: 4.6. Interface type: PCI Express x16 3.0. Cooling type: Active, Number of fans: 2 fan(s)

Merkmale

Packaging data

Package type	Box
--------------	-----

Power

Minimum system power supply	300 W
Supplementary power connectors	1x 8-pin

Weight & dimensions

Depth	220 mm
Height	113 mm

Memory

Discrete graphics card memory	4 GB
Graphics card memory type	GDDR6
Memory bus	128 bit
Data transfer rate	12 Gbit/s
Memory bandwidth (max)	192 GB/s

Ports & interfaces

Interface type	PCI Express x16 3.0
HDMI ports quantity	1
HDMI version	2.0b
DisplayPorts quantity	3
DisplayPort version	1.4

Performance

System requirements

Windows operating systems supported	Windows 10
Linux operating systems supported	Yes
Other operating systems supported	FreeBSD

TV tuner integrated	No
DirectX version	12 Ultimate
OpenGL version	4.6
HDCP	Yes
HDCP version	2.2
Dual Link DVI	No
NVIDIA G-SYNC	Yes
NVIDIA Ansel	Yes

Design

Cooling type	Active
Number of fans	2 fan(s)
Number of slots	2
Product colour	Black

Processor

CUDA	Yes
CUDA cores	896
Graphics processor family	NVIDIA
Graphics processor	GeForce GTX 1650
Processor frequency	1485 MHz
Processor boost clock speed	1635 MHz
Maximum resolution	7680 x 4320 pixels
Parallel processing technology support	Not supported

Preisänderungen und Irrtümer vorbehalten. Alle Produkte solange der Vorrat reicht.